

Vinci

Martin Wulffeld

COLLABORATORS

	<i>TITLE :</i> Vinci		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

Vinci

1.1 Vinci guide documentation

```
Vinci
*****

Disclaimer
- Read this

License
- AND this thank you.

Introduction
- Why Vinci and not ... or ... or ...

Features
- What's so darn special

Usage
- Some general things about Vinci

Menus
- Guess for yourself

CLI
- How to use Vinci via the CLI

Keyboard
- Learn them and you will thank yourself :)

Support tools
- Should be support tool :=)

Archivers
- LZX & LhA stuff
```

- How to register
 - Thank you for registering!
- Registered users
 - Nice dudes
- Credits
 - More of those nice dudes
- History
 - Once upon a time
- Future
 - Things to do...

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1.4 Introduction to Vinci

Vinci is Copyright © 1995 Martin Wulffeld. All Rights Reserved.

Vinci was coded by Martin Wulffeld.

It uses the ReqTools library which is copyright © Nico François.

Vinci requires Kickstart 2.04. Workbench 2.1 is required for locale support.

What is Vinci

Vinci is yet another text viewer. So why write another text viewer? Well, I just couldn't find any textviewer which suited exactly my delicate needs. Some of those needs were:

- * The ability to quickly start an external editor, so I could edit the file I was viewing.
- * The ability to have some predefined files/directories loaded each time I start my viewer (for example some include files).
- * The ability to select a file from an archive and view it without having to extract the whole archive.
- * And a quite unique feature which is that the viewer instead of starting multiple copies of itself, simply "dispatches" the arguments to the already running viewer.

Installation

To install Vinci click on the install icon.

You can of course also install Vinci manually. If you wish to do so you simply have to place `unpack.library` and `reqtools.library` in `LIBS:` and the catalog for your language in `LOCALE:Catalogs/<language/`

1.5 Features in Vinci

- * Locale support (WB 2.1 or higher)
- * Supports 3.x features (New look menus, hires lace pointer, etc.)
- * ANSI support
- * Multiple files can be loaded. Only memory sets the limit
- * When it comes to the size of the file the memory once again sets the limit
- * Support for AmigaGuide documents
- * Public screen
- * Can open on a public screen
- * Font sensitive GUI
- * File base for easy access to files
- * Load predefined files and directories
- * Up to 10 marks in each file
- * Can load almost any type of crunched file via the unpack library.
- * LZX and LhA support (load files from an archive)
- * Very fast search
- * Supports numeric keypad movements
- * AppIcon. Drag icons onto the Vinci AppIcon and they will be loaded.
- * Launch editors to edit the file
- * Is a commodity

1.6 How to use Vinci

Usage

NOTE: Some features are "locked" in the unregistered version. They are marked with the abbreviation OFRU (Only For Registered Users) in this manual.

Miscellaneous

As you can see there is a scroller in the right side of the window but I bet you know what it's for so I'll take my chances and skip the "idiots-guide-on-how-to-use-a-scroller" section :-).

Just below the scroller there is a tiny gadget which simply works as a "shortcut" for the
Info
menu item.

Dispatching of arguments

If Vinci has been started once and it's started once more it will not open its GUI or stay in memory but instead dispatch its arguments to the active Vinci.

Documents

If there are 2 or more files with the same name including leading paths, Vinci will not know the difference and simply go for the first one it finds in the index.

AmigaGuide documents

The handling of AmigaGuide documents can be asynchronous and you therefore do not need to close an AmigaGuide window to let the 'dispatched files' in for processing.

An important thing about AmigaGuide documents. When you've closed an AmigaGuide window you haven't by doing that chosen another file (obviously). The AmigaGuide you were viewing is still the current file so in order to make it "inactive" you must view another file.

If you want to clear an AmigaGuide document from the index you first have to view it. Then close the AmigaGuide window and then select 'Clear' from the menu.

Dropping icons onto the AppIcon

Because Vinci creates an AppIcon short for 'Application Icon' you have the ability to drop icons onto that icon (not the one from which you started Vinci). This feature requires that the Workbench is present.

GUI

In all listviews you can use the up and down cursors to scroll through the entries. Pressing shift and up/down will move 2 entries and alt will move to either the top or bottom. Pressing return on

an entry acts as a doubleclick.

All windows can be canceled/closed with a press on the escape key.

1.7 The menus

Menus

Project

Search

Special

Preferences

1.8 Project menu

The project menu

Clear

Clear all...

Load new...

Load & show...

Load & store...

Load specified...

Print...

Save...

Index...

Hide

About

Quit

1.9 Search menu

The search menu

Search...

Search previous

Search next

Casesensitive

1.10 Special menu

The special menu

Preloaded files...

File base...

Edit ASCII

Edit hex

Info...

Flush temppath

Jump to line

Text mode

Text font

1.11 Preferences menu

The preferences menu

GUI...

Decrunching...

Miscellaneous...

Save...

1.12 Project/Clear

If a file is being viewed, no matter what type it is (normal ASCII or an AmigaGuide document), it will be flushed from memory.

1.13 Project/Clear all...

Flushes all files from memory. A file doesn't have to be viewed for this function to work.

1.14 Project/Load new

Load a file. If a file is being viewed that file will be flushed.

Because of the internal structure of Vinci you are not able to extract files from an archive here. Sorry!

1.15 Project/Load & show

Load a file. Adds a file to the list of stored files and views it ↔

If a file is an
archive
a list will be made of the contents and you
will then be able to select a file to extract. If the file you want to
extract is another archive it simply opens another window with
the contents of this file! Even if it for example is an LZX within a
LhA archive.

1.16 Project/Load & store

Load a file. Adds a file to the list of stored files but doesn't
view it.

1.17 Project/Load specified

OFRU

Load a file from the file base. Doubleclick on an entry in the listview
and it's loaded and shown.

The window can be resized and the position and size is saved when you

save preferences

1.18 Project/Print

Print a file to either 'PRT:' or another destination. I will probably change this to using printer device (nicer output) instead if there is demand for it.

1.19 Project/Save

Save a file. If you doesn't select a new file you will have to confirm an overwriting of it.

NOTE: You cannot save an AmigaGuide document because Vinci doesn't buffer these files. It only stores the filename in memory.

I strongly advise you NOT TO SAVE a loaded executable. The saved file will NOT work properly or at all.

1.20 Project/Index

If there are more than 1 file stored this window will show them ↔
in a

Listview gadget. You can doubleclick or press return on an entry and it will be viewed. Use the up and down cursor keys to scroll through the list. Pressing shift or alt with a cursor key will move the selected entry respectively 2 or to the top/bottom. Pressing escape or the close gadget will cancel the selection.

The window can be resized and the position and size is saved when you

save preferences
.

1.21 Project/Hide

Hides Vinci. Press the popkey to make it appear or use 'Exchange'.

1.22 Project/About

Some information on Vinci.

1.23 Project/Quit

Quits Vinci. If preferences have been changed and you haven't saved them a requester will inform you about that and give you the possibility to either Save them, Quit or (only in some cases) Cancel quit.

1.24 Search/Search

What would a text viewer be without a search function? Not much! So here you have a amazingly fast search function ;-) Just write the text in the string gadget and away we go. If the string couldn't be found Vinci flashes the display once.

It is not possible to search in an AmigaGuide document.

1.25 Search/Search previous

Searches for the previous occurrence of the search string. If the search string is empty it will request a string.

1.26 Search/Search next

Searches for the next occurrence of the search string. If the search string is empty it will request a string.

1.27 Search/Case sensitive

If ticked the searching will be casesensitive.

1.28 Preferences/Preloaded files

The name says it all, no? Preloaded files are files which will be loaded the first time Vinci is started. This is probably not a feature you want all the time so you can specify IGNOREPRELOAD as an CLI argument and preloaded files will be ignored.

Anyway if you press 'Add' a requester pops up and you can select BOTH directories and files. Selected entries will appear the listview gadget. Doubleclicking or pressing return on a highlighted entry will activate the string gadget placed below the listview. Now WHY is a string gadget so great you ask? Well, because you can add a pattern to an entry. For example you want the some 'C' include files from an include directory and not the assembler files which end with ".i". For those of you who are not programmers I'll just clarify that the include files for the programming language 'C' ends with ".h"! Therefore you could have the following as an entry:

```
INCLUDES:dos/#?.h
```

This entry will load ALL files in that directory which ends with ".h" and ALL files in this directory's subdirectories as well!!

Press 'Remove' to remove an entry. You must of course first select

an entry :-)

Press 'Sort' to sort the entries alphabetically.

To save the entries select Preferences/
Save...
.

1.29 Preferences/File base

OFRU

Have you wanted easy access to a lot of files? Yes! Well, me to. So instead of going through endless links of directories I've created the 'File Base'. Adding, removing and sorting entries works in exactly the same way as in
Preloaded files...
.

If there are no entries
Load specified...
will be ghosted.

Now what can I use this..this... file base for you might ask. Well, I f.x. use it for easy access to include files, BBS file lists and docs.

Just select
Load specified...
from the menu and select
the file you wish to load and magic will happen.

To save the entries select Preferences/
Save...
.

1.30 Special/Edit ASCII

OFRU

You might want to edit the file you are viewing so I've included this option. The editor you want to use is specified in

1.31 Special/Edit hex

OFRU

You might want to edit the file you are viewing so I've included this option. The editor you want to use is specified in

1.32 Special/Info

OFRU

Shows information on the current file, marks in the current file and memory consumption. I think most of the information is pretty obvious and need no explanation but there are a couple of things I would like to explain.

'File memory use' is the sizes of the stored files added together along with the memory they use for e.g. line index.

'Largest memory block' gives you an estimate of how large a file you will be able to store in Vinci BEYOND the already stored files.

1.33 Special/Flush temp path

OFRU

When Vinci decrunches or extracts files it uses the "temp path" for the decrunched/extracted file. It doesn't delete them afterwards and memory/disk space will of course decrease the more files you decrunch/extract. Therefore you can flush the temp path or should I say delete all the files within the temp path. A console window will be opened on the Vinci screen and the DOS Delete command will be used. You can therefore at any time during deletion press Control-C to stop it (When the console window is active)! Quite handy if something's not what it's supposed to be :)

1.34 Special/Jump to line

OFRU

Select the line you wish to jump to by entering it in the requester.

1.35 Special/Text mode

Here you can select how texts should be presented. Normal is non-ANSI which means you will not be able to see ANSI colors, styles and so on. Choose ANSI and you will be able to see all the nice colors and styles it brings along :-). Some ANSI control codes such as scroll will perhaps mess up the display a bit. I will try to fix this in a future version. When in ANSI mode the tabulation size can only be 8.

In ANSI mode the search operates a bit differently. When a match is found it can not invert it because of the different routines used for ANSI scrolling. Instead it inverts the whole line. Live with it or use NORMAL :-)

1.36 Special/Text font

To switch between the two text fonts simply select the one not in use. 'First' is Text font and 'Second' is '2nd text font'.

1.37 Preferences/GUI

Screen Mode

Select the screen mode you want Vinci to be in.

The screen is public so you can put other windows on to Vinci. The name of the screen is 'VINCI'.

Public screen name

If you always want Vinci to appear on a specific public screen such as f.x. the Workbench you could enter the name of the screen here. The alternative is to specify the name each time on the command line.

Screen font

This font is used for the menu, window titles, screen title and for all requesters but will probably also be used for gadgets in the future.

Text font

Select the font you which everything else in Vinci should appear in. Only non-proportional fonts are supported here.

2nd text font

As of version 1.4 of Vinci you can switch between two fonts. This one and the above. Great if you stumble upon a PC text which usually requires an IBM sort of font. Only non-proportional fonts are supported here.

Palette

Well, kind a speaks for it self doesn't it...

Scroller width

The width of scroller on the right side of the main window.

LV scroller width

The width of the scrollers in listviews.

Hide AppIcon

If you don't want the AppIcon present on the Workbench tick this.

1.38 Preferences/Decrunching

Temp path

This is used for the decrunched/extracting of files so select a path which is of NO importance e.g. 'T:' which is the default. A decrunched (not extracted) file will always have the name:

```
'<temp path>Vinci.temp'
```

Temp file

When Vinci has decrunched a file it either takes up memory or disk space depending on where your temp path is located. This can be fixed via 2 ways. Number one 'Delete' simply deletes the temp file without asking you. Number 2 'Request' asks you if it should delete the temp file or not. can spectick this option and Vinci will delete the temporary decrunched file after it has been loaded. The last option is to 'Ignore' it.

Flush temp path on exit OFRU

If you've decrunched a lot of files and they haven't been deleted with the above feature, you can use this one instead. Upon exit Vinci will request that it's about to delete everything in the temp path.

Auto decrunch

Tick this if Vinci automatically should decrunch crunched files/extract files from archives.

1.39 Preferences/Miscellaneous

Popkey

Any commodity needs a popkey and here it is. When pressing the popkey combination Vinci will uniconify itself or move its screen to the front.

Popup at start

Tick 'Popup at start' if you want Vinci to show its GUI when it is first loaded.

Tab size

Tabulator size can be set from 1 to 16.

Scroll routine

There are several ways to scroll and I've created 2 which you have the possibility to switch in between. The first 'ScrollRaster' is the fastest but flickers a bit when you scroll. The latter 'BltBitMapRastPort' is rather slow but there is however no flicker at all. If you choose the latter it's not a wise idea to open visitor windows on Vinci's screen

because this function will for some reason f*ck the display when you scroll.

Asynchronous AG handling

Some want to be able to view more than one AmigaGuide document at the time so tick this if you also want that :-)

Quit after last AG

Some also want to be able to quit Vinci when they have viewed an AmigaGuide document. Tick this if you have that urge too :) However! To be able to quit after viewing an AmigaGuide document the following things must be obeyed:

There must only be 1 file in the index (the AmigaGuide document).
The AmigaGuide document must have been opened by one of the following:

- Parsed argument from the CLI.
- Preloaded file.
- Icon selected with Vinci. NOT dropped onto the AppIcon.
- Chosen from the
 - index
 - .
- Loaded by 'Load new' or 'Load & show'.

ASCII editor

The editor you want to use for editing text files.

Hex editor

The editor you want to use for editing binary files.

The editor names has to be followed by a '%s' which is the "position" where the name of the file you want to edit, is to be placed.

NOTE: If there are spaces in the filename you will have to put a pair of quotation marks around it.

Edit file OFRU

If you don't want to use the original file for editing you can make Vinci copy it to the name of this string gadget and use this instead. If you don't want this then clear it and the original filename will be used.

1.40 Preferences/Save

Save preferences to "ENV:Vinci/Vinci.prefs" and "ENVARC:Vinci/Vinci.prefs".

1.41 The CLI interface

The CLI interface

You can type 'Vinci ?' to see the command line interface of Vinci.

It looks like this:

```
F=FILE/M,A=ALL/S,I=IGNOREPRELOAD/S,C=CLEARALL/S,P=PUBSCREEN/K,  
X=WINX/N,Y=WINY/N,W=WINWIDTH/N,H=WINHEIGHT/N
```

If you then type ? followed by a return you will then be presented with a little help text describing the arguments.

FILE abbreviated F

The file(s) you want loaded. Supports pattern matching.

ALL abbreviated A

If specified, subdirectories will be entered too.

IGNOREPRELOAD abbreviated I

Specify this if you don't want the preloaded entries to be loaded.

CLEARALL abbreviated C

Specify this if you want the possible stored files to be flushed.

PUBSCREEN

If you want Vinci to open on a public screen you can specify a name for it here. This argument overrides any settings in
GUI preferences
.

E.g. '1:> Vinci P=Workbench' would make Vinci appear on the Workbench screen if it's open that is.

WINX

The left edge of the text window on a public screen. This and the following 3 arguments overrides stored positions and dimensions if they are specified.

WINY

The top edge of the text window on a public screen.

WINWIDTH

The width of the text window on a public screen.

WINHEIGHT

The height of the text window on a public screen.

1.42 Keyboard usage

Now listen carefully, I shall say this only once!

Numeric keypad is abbreviated NKP.

Key combination -----	Effect -----
Cursor UP NKP '8'	Scroll 1 line up
Cursor DOWN NKP '2'	Scroll 1 line down
Cursor UP + ALT NKP '8' + ALT	Scroll 2 lines up
Cursor DOWN + ALT NKP '2' + ALT	Scroll 2 lines down
Cursor UP + SHIFT + ALT NKP '8' + SHIFT + ALT	Scroll 4 lines up
Cursor DOWN + SHIFT + ALT NKP '2' + SHIFT + ALT	Scroll 4 lines down
Cursor UP + SHIFT NKP '8' + SHIFT NKP '9'	Scroll a page up
Cursor DOWN + SHIFT NKP '2' + SHIFT NKP '3'	Scroll a page down
Cursor UP + CONTROL NKP '7'	Move to start of buffer
Cursor DOWN + CONTROL NKP '1'	Move to end of buffer
Cursor LEFT NKP '4'	Move to previous buffer
Cursor RIGHT NKP '6'	Move to next buffer
Cursor LEFT + SHIFT NKP '4' + SHIFT	Move to first buffer
Cursor RIGHT + SHIFT NKP '6' + SHIFT	Move to last buffer

F1 - F10 work as markers and pressing one of those with a shift key

will store the current line. Pressing it without a shift key will make it jump to the stored line.

To make it more comfortable moving around in Vinci while doing ya thang I've added some convenient keyboard shortcuts:

Key	Function
---	-----
L	Load new
W	Load & show
F	Load specified
I	Index
Q	Quit
S	Search
B	Search previous
N	Search forward

These shortcuts are localized and therefore vary from language to language.

Pressing 'Help' will load the Vinci documentation provided it has been installed properly!

1.43 Archivers

Supported archivers

Currently only two archivers are supported but those are also the most used. They are:

- * LhA Copyright © 1991,92 Stefan Boberg
- * LZX Copyright © 1995 Data Compression Technologies

I may implement other archivers such as Zip and Arj.. I don't know if anyone wants it? It's no trouble to implement, just my lazyness that keeps me from doing it :-)

When extracting a file from an archive and it already exists in the temp path the archiver will open a new shell window. Here you have to reply it if it should overwrite the existing file.

1.44 HowToRegister

How to register Vinci

To register, FIRST fill out the registration form which is included in the distribution as 'Vinci.regform' and send it to me to one of the addresses below.

THEN there are 2 ways you can send the registration fee to me. But remember only to choose one :-)

1. The first and easiest way (in my opinion) is to send cash to my snailmail address below.

But keep in mind that it is at your own risk if you do that. I cannot be responsible for lost letters. But just remember to wrap a piece of paper around the cash so the possibly corrupt mailman is unable to see what's inside the envelope.

The registration fee may be one of the following:

50,- DKR (Danish kroners)
70,- SKR (Swedish kroners)
60,- NKR (Norwegian kroners)
15,- DEM (German D-mark)
5,- GBP (British pound sterling)
10,- USD (US-Dollars)
40,- FFR (French francs)

+ 1 errorfree disk + a little bit of extra money to cover postage and the return envelope.

A 2DD disk is approx. 1,- USD and postage is approx. 1.5,- inside Europe and approx. 2,- USD outside. So there goes approx. 20% of the registration fee to cover post & postage for those who forget to enclose the disk and stamps.

OR

60,- DKR
80,- SKR
70,- NKR
18,- DEM
6,- GBP
12,- USD
50,- FFR

2. Transfer the equivalent of 60,- DKR to my bank:

Unibank
Praestoe Afdeling
Adelgade 76
4720 Praestoe
Denmark

Name: Martin Wulffeld

Reg. number: 0047
Account number: 4482-600-846

=====

ASAP on receipt of your registration I will send a personalized keyfile to you. But things take time so please allow up to 8 weeks for delivery, thanks. Especially if you live on the Fiji Islands :-)

Put the keyfile in your L: assign and do I really have to mention that

this keyfile is ONLY for you and not for your friends :-). You may not sell or give away the keyfile. The keyfile will make all locked features available to you.

When you register do give me some feedback on Vinci. It's difficult knowing what YOU want and look for in a textviewer.

```
=====
* Snail mail: Martin Wulffeld
                Odensevej 121, 2 TV
                4700 Naestved
                Denmark

* E-Mail:      wulffeld@datashopper.dk

* Fidonet:    2:236/25.4

* Amynet:    39:141/132.4

* Phone:     +45 (55) 77 01 37
```

1.45 Registered and most EXCELLENT users of Vinci :-)

```
* Flemming Slabiak
* Bjørn Moritz
* Allan Schmidt
* Torben Danø
* Heiko Bernhörster
* Jen Allen
* Jon B. Peterson
* Jens Heller Sørensen
* Edward D. Peyton
```

1.46 Credits

Thanks goes to the following people who were involved with the 'Vinci' project:

(In no particular order)

Those who gave me suggestions, critic and bug reports:

Most of the registered users (Jen, I live in Denmark.. NOT Norway :)),

Alex Holst, Jesper Severinsen, Kasper B. Graversen, Flemming Slabiak, Bjørn Moritz, Jens Heller Sørensen, Jacob Nørgaard, Klaus Jensen, Allan Schmidt, Anders Melchiorson... those I forgot.

Those who registered. Without them 1.4 wouldn't have seen the daylight :-)

Olaf 'Olsen' Barthel for releasing the source to his EXCELLENT terminal program 'term'! And for 'term' as well :-)

Ralph Seichter for 'AGIX' (AmigaGuide Index writer).

Thomas Neumann for the brilliant unpack library. And APlayer as well :)
C ya at the South Sealand Party...

1.47 History

Abbreviations:

SUG = Suggestion by
BUG = Bug reported by

Version:

1.0
1.1
1.2
1.3
1.4

1.48 Version 1.0 : 23.1.1995

First public release.

1.49 Version 1.1 : 27.1.1995

(Only released as a patch)

Changes

- * Online help added.
 - * In 'Preferences/Miscellaneous' 3 settings required a file/path requester but the contents of the gadgets weren't copied to the requester. Now they are.
-

- * Now sets the used font in the font requester instead of the default (topaz 8).

Bug fixes

- * Loaded the preloaded files BEFORE the CLI/icon specified. Fixed to first loading the preloaded files and then the specified. BUG Alex Holst.
- * Case sensitivity now works.
- * A minor bug concerning gadget creation.
- * When scrolling in the index gadget the list is now updated correctly.
- * The thing with dispatched arguments didn't work if the filenames without leading path name came from another directory than the one Vinci was started in.
- * The MSG_ERROR_DECRUNCHING string weren't handled correct.

1.50 Version 1.2 : 6.4.1995

Changes

- * File base implemented. OFRU.
 - * Radically restructured preferences system. 'Preloaded files' was moved to the 'Special' menu (it wasn't preferences) and 'Screen Mode', 'Font' and 'Palette' were put together in a "section". 'Miscellaneous' was also changed and a 'Decrunching' item was created. Okay and cancel gadgets were implemented to all preferences windows.
 - * 'Jump to line' feature. OFRU.
 - * 'Temp file' feature.
 - * 'Flush temp path on exit' feature. OFRU. SUG Alex Holst.
 - * Check boxes are now scaled according to size of font.
 - * Removal of an entry in a listview is now much, much faster.
 - * Autoscroll is now optional.
 - * Font and screen mode requester are now centered on screen. Makes it more comfortable in my opinion.
 - * You can now specify an edit file for the external editors instead of using the original filename. SUG Flemming Slabiak.
 - * File, font and screen mode requesters now make full use of the height of the screen.
-

- * Preferences/Miscellaneous window has been made wider.
- * When you use the scroller and move more than a screen page there is no flicker anymore (if you use the right scroller routine :)
- * Search routine optimized a bit.
- * Now checks to see if a file comes from the
temp path
and if so
doesn't remember the path. This now means you can decrunch a file from e.g. 'SYS:' to the temp path 'T:' and the next time you load a file the file requester will get the contents of 'SYS:'.
- * Checks if a file is already loaded and if so asks if it should be loaded once more. SUG Kasper B. Graversen.
- * Now selected features has a shortcut key (e.g. 'S' for Search). No need to press right Amiga all the time. SUG Torben Danø.
- * You can no longer use fonts which Y size is less than 8. Why? Because I say so.

Bug fixes

- * When sorting names longer than 50 characters in 'Preloaded files' Vinci would crash.
 - * Minor bug in 'Preferences/Miscellaneous'.
 - * Bug in 32-bit palette handling.
 - * Major bugs in search routine fixed. When a match occurred on the start of a line the inverted box would be misplaced. And if there were tabs in a line it would act as if they were spaces and misplace the inverted box again :(Betatesters, WHAT ARE YOU DOING????
 - * Font problem with LhA & Index list window.
 - * Now doesn't load an entire AmigaGuide document into memory anymore. (That was useless).
 - * Wrong version of diskfont.library was requested.
 - * The default hotkey was 'control lamiga v' and worked fine under 3.x but with the 2.x Workbench 'lamiga' wasn't recognised. New default hotkey is 'control lcommand v'.
 - * Something weird happened under 2.0. The right-bottom gadget was placed in the top of the window!
 - * Incorrect memory deallocation with LhA routines.
 - * If a file was decrunched to temporary path and you chose 'Edit ASCII/Hex' Vinci would pass the crunched file to the editor. BUG Flemming Slabiak.
 - * Missed some quotation marks in a locale string. BUG Flemming Slabiak.
-

- * The online help would only work if you were viewing a file.
- * If Vinci was started as hidden it would pop up a filerequester. Not exactly clever if put in WBStartup. Ie changed.
- * Due to one tiny assembler instruction Vinci couldn't handle files with more than 65535 lines correctly and would very likely crash. BUG Alex Holst.
- * If AmigaGuide library wasn't present you couldn't show a file which first characters were '@database' (the start of an AmigaGuide document).
- * Some enforcer hits removed. BUG Alex Holst

1.51 Version 1.3 : 28.5.1995

Changes

- * ANSI mode.
 - * No matter what Vinci is doing, where it's doing it and how it's doing it you can press its popkey and Vinci will appear for your very eyes. SUG Alex Holst.
 - * You can now view multiple AmigaGuide documents at the same time. Great if you need to mess around with autodocs ;) But in a future version you will be able to switch between synchronous and asynchronous handling of AmigaGuide documents.
 - * You can scroll 4 lines at the time by holding down shift and alt while pressing the up and down cursor keys.
 - * The 'Index' and 'Load Specified' windows can now be resized and of course the dimensions can then be saved.
 - * A match (search) is now inverted in the fourth colour instead. Makes it easier to locate the match.
 - * Removed the when-you-hit-the-cursor-the-pointer-is-removed-function. There are so many small programs who does that nice and easy. QMouse by Dan Babcock for example so why reinvent the wheel?
 - * You can now select a screen font. Looks nicer :-)
 - * It's now possible to change the depth (amount of colors) of the screen. 8 color ANSI rules :)
 - * Format routine optimized a bit. All CR's (carriage return) are converted to LF's (linefeed) for speed.
 - * LZX support.
 - * Added scroller to Preferences/GUI which specifies the width of the
-

scrollers in listviews. Such as 'Index' and 'File Base'.

- * Depth gadgets added to those windows which missed one :)

Bug fixes

- * Minor font problem solved. Well, two actually :-)
- * CLEARALL CLI argument now actually works.
- * If icons were dropped onto the AppIcon, Vinci didn't popup if it was hidden nor did it move its screen to front. BUG Jacob Nørgaard.
- * Forgot to put quotation marks around the filename when creating a list of files in an archive.
- * Minor bug concerning scrollers in preferences windows fixed. Didn't update the slider correctly.
- * 'ASCII editor', 'Hex editor' and 'Edit file' didn't respond properly to a get file operation. But no one seemed to mind so...
- * Sometimes Vinci would load itself when icons were dropped onto the app icon or if the path of Vinci for a default tool in an icon was an assign e.g. C:Vinci.
- * Minor bug when scrolling all the way down in a listview using 'alt'.
- * When calculating the
file memory use
the size of AmigaGuide
documents was also added which is wrong because they are not buffered.
- * Some incorrect calculations were made when changing screen mode. Could cause a crash.
- * Screen mode requester wasn't updated when selected twice without quitting the preferences window.

1.52 Version 1.4 : 30.6.1995

>> 1 year anniversary for the beginning of Vinci :-) <<

Changes

- * Vinci can now open on a public screen. SUG e.g. Flozzy :)
 - * CLI interface has due to the above been expanded with the 5 new arguments 'PUBSCREEN', 'WINX', 'WINY', 'WINWIDTH' and 'WINHEIGHT'.
 - * The search string of the previous file OR the next if no previous will be copied to a new file loaded.
 - * 'Del' is now used to bring up the requester with
shortcuts
-

SUG Tobias Biehl.

- * Formatting routines changed a bit. Now interprets a CR+LF sequence as one line instead of two. SUG Anders Melchiorsen.
- * You can now hide the app icon.
- * You can now quit Vinci when you quit a AmigaGuide documents AND it's the only file stored. SUG Tobias Biehl.
- * It's now possible to select case sensitive search when the search requester is brought up. Quite handy sometimes.
- * If changes in preferences causes Vinci to reformat its buffers only the current buffer will now be reformatted instead of all of them.
- * The file/screen mode/font requesters doesn't use the height of the screen anymore but instead uses the ReqTools prefs editor settings. SUG Anders Melchiorsen.
- * If you have changed the preferences and didn't save before you chose Quit you will be asked if the preferences should be saved.
- * You can now switch between two fonts. Great if you sometimes read PC texts (Ibm.font :). SUG Anders Melchiorsen.
- * When wanting to extract a file from an archive Vinci now doesn't ask for confirmation if
 auto decrunch
 is set. SUG
Alex Holst.
- * You can now also load files from archives when loading via 'Load new'.

Bug fixes

- * Palette entries are now no longer "black" if not used.
 - * Online help now works.. :*)
 - * Screen mode requester wasn't updated when selected twice without quitting the preferences window. (Thought I had fixed it in 1.3 but you know.. shit happens ;-)
 - * Some minor bugs in the formatting routine for NORMAL mode fixed.
 - * When extracting a file from an LZX archive twice LZX would hang when it asked if it should overwrite the existing file. See
 Archivers
 for
more information on this matter.
 - * The current selected entry of a listview after extracting a file is now the extracted file instead of none.
 - * Text which doesn't fit in the bottom bar will now be truncated.
-

- * When you didn't have a popkey Vinci would complain and say that it couldn't create a commodity. BUG Alex Holst.
- * Couldn't enter an LZX archive within a LhA/LZX archive.
- * If you had a Picasso (II ?) graphics board Vinci couldn't open its screen. You had to use screen promotor (?). I hope this is now fixed. If not please tell me so.

1.53 The future of Vinci...

Concerning a future version. If few register I will be forced to disable certain features such as ANSI mode, decrunch facilities and public screen support from the unregistered version.

The following are features I intend to add to Vinci in the future. It of course depends on how many register Vinci.

Future improvements:

- * Separate Load and Save for Preloaded entries and File Base entries.
- * Load a percentage of a file from x% to y%.
- * Jump to byte/percentage.
- * Option to put the scroller in the left side or no scroller at all.
- * Search through all or specified buffers and make it remember the last search string if you change buffers.
- * Place search match on middle of screen.
- * Time interval scrolling (scrolling at a constant specific speed when you press space)

PLEASE tell me when you register which ideas you would like to see in Vinci.

As you might can see there are only a few languages supported. Therefore I would gladly see locale description files for missing languages. Crash my boss Flashback BBS (2:236/25.0) Phone: +45 (43) 62 41 62 or snail/email them to me, thank you. When you create a language please follow the original strings as closely as possible. Ie do not replace '.' with '!' just because you feel like it :-). Furthermore, you should let other people read the translation so they can check for spelling errors etc.

1.54 How to use ChangeDefaultTool

ChangeDefaultTool

I faced a problem when I had to change from using my old preferred textviewer to Vinci. I had literally hundreds of icons which needed a new default tool. It would take ages to change them manually so instead I wrote a program which I know some of you might find useful. It's called 'ChangeDefaultTool' (CDT for short) and is included in this distribution.

You can type 'ChangeDefaultTool ?' to see the command line interface of CDT.

It looks like this:

```
F=FILE,A=ALL/S,N=NEWDEFTOOL/K/A,O=OLDDEFTOOL/K,R=REQUESTERS/S
```

FILE abbreviation F

The file(s) which icon should have a new icon. Supports pattern matching.

ALL abbreviation A

If specified, subdirectories will be entered too.

NEWDEFTOOL abbreviation N

This is the FULL path where the new default tool is. F.x. 'C:Vinci'. If there are spaces in the name you will have to put a pair of quotation marks around it.

OLDDEFTOOL abbreviation O

If you only want certain icons' 'Default tool' to be changed you can specify 'Default tool' names which works as a sort of pattern. The different names must be separated by a comma.

F.x. if you specify the following O=C:OldTxtViewer,DH1:GuideReader then ONLY the icons with either 'OldTxtViewer' or 'GuideReader' as the default tool will be changed.

NOTE: The leading paths 'C:' and 'DH1:' have no effect when comparing an icons default tool with OLDDEFTOOL. Only the executable's name is looked at.

REQUESTERS abbreviation R

If you specify this option ALL other options have no effect. A file requester will appear where you can select the files and drawers you wish to change tools for. Then a string requester appears which has the same function as the above 'OLDDEFTOOL'. You may enter nothing here. The last string requester has the same function as the above 'NEWDEFTOOL' except that you do not have to worry about spaces in the filename.

Clicking on ChangeDefaultTool's icon will automatically invoke this command and you'll therefore be prompted with a bunch of requesters.

Example:

```
ChangeDefaultTool F=~(#?.info) ALL N=C:Vinci O=SYS:System/AmigaGuide
```

This will go through all files not having '.info' at the end and enter

sub directories. When it finds an icon it will check if the default tool ends with 'AmigaGuide' and if so change it to 'C:Vinci'.

In DirectoryOpus you could create a button like this:

```
ChangeDefaultTool {f} N={RsEnter full filename for new default tool}  
O={RsEnter old default tools (separate by comma)}
```

And set 'CD source', 'Do all files', 'Output window' and 'Rescan source'.

Then save configuration and return to the main Opus window. Select some files and hit the new button.

1.55 Support tools included in the Vinci distribution

```
ChangeDefaultTool  
*****
```

Usage

History

1.56 History

Abbreviations:

SUG = Suggestion by
BUG = Bug reported by

Version:

1.0

1.1

1.57 Version 1.0 : 23.1.1995

First public release.

1.58 Version 1.1 : 22.2.1995

Changes

* Now it is possible to select files and drawers with the use of reqtools library. Much easier than using the CLI interface.

* Much more verbose output.

* You can now also start it by clicking on its icon. This works just as if you had specified REQUESTERS on the command line.

Bug fixes

* Files with no default tool would be changed even if you had specified names with old tool names :-(

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